

# MA DIGITAL EXPERIENCE DESIGN | FULL-TIME ONSITE 2025

	2025			
DXDF26	SEPTEMBER	OCTOBER	NOVEMBER	DECEMBER
Hyper Island Way Week	08 - 12 Sep 5 Days at Stockholm			
Leading Teams	15 - 19 September Ground Week (+ Leading Teams Intro)			
Design and Creativity		22 Sep - 17 Oct 4 Weeks at Stockholm	17 Oct RA Deadline	
Agile Making & Prototyping		20 - 24 Oct 5 Days at Stockholm		
Humans - Understanding People			27 Oct - 21 Nov 4 Weeks at Stockholm	21 Nov RA Deadline
Business Transformation & Innovation			24 Nov - 19 Dec 4 Weeks at Stockholm	19 Dec RA Deadline
Other Dates				20 Dec - 11 Jan Winter Break

- Remote - Hourly Sessions  
5 Days (9am- 5pm)
- Onsite - Stockholm  
Full-time (9am - 5pm)
- RA Deadline
- Other Dates

Please be aware that these dates are subject to change and may be adjusted as needed.

# MA DIGITAL EXPERIENCE DESIGN | FULL-TIME ONSITE 2025

	2026						
DXDF26	JANUARY	FEBRUARY	MARCH	APRIL	MAY	JUNE	JULY
Agile Making & Prototyping	12 - 16 Jan 5 Days Remote	16 - Jan RA Deadline					
Process, Design & Facilitation Course (PDF)	20 - 23 Jan 4 Days at Stockholm	*Dates may be subject to change					
Experience Design		26 Jan - 06 March 5 Weeks at Stockholm	06 - March RA Deadline				
Leading Teams		06 - Feb RA Deadline	12 - 16 Feb 5 Days at Stockholm				
Wrap-Up Week & Industry Research Project IRP			09 - 13 Mar 5 Days at Stockholm				
IRP prep week + Research Methodology + Ethics application				30 Mar - 10 April Facilitated schedule TBC			
IRP Official Start Date + Kick-off Session					13 April 1 Day Remote	21 - August IRP Deadline	
Other Dates	19 Jan Mid-point reflection		16 - 29 March Break			20 April - 14 August IRP Drop.ins - Time TBC	

- Remote - Hourly Sessions  
5 Days (9am- 5pm)
- Onsite - Stockholm  
Full-time (9am - 5pm)
- RA Deadline
- Other Dates

Please be aware that these dates are subject to change and may be adjusted as needed.